

Gridengine to Slurm conversion

User Commands

Interactive Login
with X11 forwarding

Job submission

- specific PE/partition
- wildcard PE/partition
- partial wildcard PE/partition
- run on 2 nodes (1 process / node)
- run on 4 nodes with 2 processes / node
- resource request
- resource flags
- negative resource request
- Example: Avoid cluster 17
- run time limit
- memory limit
- request GPUs
- request GPU with type
- request GPU with GPU memory
- request GPU with compute capability

Job deletion

Job status by job id
Job status by user
Job hold
Job release
Queue list
List nodes
Cluster status
Expand nodelist

Gridengine

- qrsh
- qrsh
- qsub *jobscript*
- qsub -pe *pname* *nslots* *jobscript*
- qsub -pe * 10 *jobscript*
- qsub -pe ompi* 10 *jobscript*
- qsub -pe ompi*_1 2 *jobscript*
- qsub -pe ompi*_2 8 *jobscript*
- qsub -l *feature[=value]* ...
- qsub -l *feature*
- qsub -l *feature='!value'* ...
- qsub -l cluster='!17' ...
- qsub -l h_rt=*seconds* ...
- not implemented, just a reservation*
- qsub -l gpu=gpus ...
- qsub -l gpu=1,gputype=gputype ...
- qsub -l gpu=1,gpu_mem=40g ...
- qsub -l gpu=1,ccc=7.0 ...
- qdel *jobid*
- qstat -j *jobid*
- qstat -u *user*
- qhold *jobid*
- qrls *jobid*
- qstat
- qhost
- qhost -q

Slurm

- srun --pty bash
- srun -x11 -pty bash
- or*
- salloc sh -c 'ssh -Y \$SLURM_NODELIST' ¹
- sbatch *jobscript*
- sbatch -p *pname* *jobscript* ²
- sbatch -p * *jobscript*
- sbatch -p ompi* -N 10 *jobscript*
- sbatch -p ompi* -N 2 *jobscript*
- sbatch -p ompi* -N 4 -c 2 *jobscript*
- sbatch -C *feature[:value]* ...
- sbatch -C *feature* ...
- impossible, use other positive feature*
- sbatch -C ib:mlnx
- sbatch --time=*minutes* ³
- sbatch --mem=size[M|G] ⁴
- sbatch --gres=gpu:gpus ...
- sbatch --gres=gpu:gputype:gpus ...
- sbatch --gres=gpu:1 --gres=gpu_mem:8000M
- sbatch --gres=gpu:1,ccc:70 ... ⁵
- scancel *jobid*
- squeue -j *jobid*
- squeue -u *user*
- scontrol hold *jobid*
- scontrol release *jobid*
- squeue
- sinfo -N -o "%10N %6c %10m %G" ⁶
- sinfo
- scontrol show hostnames 'node[782-784]'

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- 1 The two methods are subtly different, the 2nd uses ssh to forward the X11 connection.
ssh into a node works only if there is a job or allocation on that node, and the ssh session will be attached to that job
 - 2 The number of nodes and slots defaults to 1
 - 3 Unless specified, the default run time limit is 12 hours.
 - 4 The default unit is megabytes
 - 5 The values are multiplied by 10 for slurm (it can't handle floating point values here)
 - 6 Feel free to adjust the formatting and/or create an alias. Check the `sinfo` man page for details on the output formats.

Batch Scripts:

Gridengine:

```
#!/bin/bash --login
#$ -N gpu
#$ -o gpu.$HOSTNAME.$JOB_ID.out
#$ -j y
#$ -cwd
#$ -pe mp 2
#$ -l gpu=1

module load cuda/12.0
nvidia-smi

#end
```

Slurm:

```
#!/bin/bash --login
#SBATCH --job-name=gpu
#SBATCH --output=gpu.%N.%A.out
#SBATCH --ntasks=1
#SBATCH --cpus-per-task=2
#SBATCH --gres=gpu:1

module load cuda/12.0
nvidia-smi

# end
```

For more options and details, please check the man pages for *sbatch*.